

NCERT Class 12 Maths

Solutions

Exercise 10.4

1. Find $|\vec{a} \times \vec{b}|$, if $\vec{a} = \hat{i} - 7\hat{j} + 7\hat{k}$ and $\vec{b} = 3\hat{i} - 2\hat{j} + 2\hat{k}$.

Sol. Given: $\vec{a} = \hat{i} - 7\hat{j} + 7\hat{k}$ and $\vec{b} = 3\hat{i} - 2\hat{j} + 2\hat{k}$.

$$\text{Therefore, } \vec{a} \times \vec{b} = \begin{vmatrix} \hat{i} & \hat{j} & \hat{k} \\ 1 & -7 & 7 \\ 3 & -2 & 2 \end{vmatrix}$$

$$[\because \text{ If } \vec{a} = a_1\hat{i} + a_2\hat{j} + a_3\hat{k} \text{ and } \vec{b} = b_1\hat{i} + b_2\hat{j} + b_3\hat{k};$$

$$\text{ then } \vec{a} \times \vec{b} = \begin{vmatrix} \hat{i} & \hat{j} & \hat{k} \\ a_1 & a_2 & a_3 \\ b_1 & b_2 & b_3 \end{vmatrix}]$$

Expanding along first row,

$$\vec{a} \times \vec{b} = \hat{i} \begin{vmatrix} -7 & 7 \\ -2 & 2 \end{vmatrix} - \hat{j} \begin{vmatrix} 1 & 7 \\ 3 & 2 \end{vmatrix} + \hat{k} \begin{vmatrix} 1 & -7 \\ 3 & -2 \end{vmatrix}$$

$$\Rightarrow \vec{a} \times \vec{b} = \hat{i}(-14 + 14) - \hat{j}(2 - 21) + \hat{k}(-2 + 21)$$

$$= 0\hat{i} + 19\hat{j} + 19\hat{k}$$

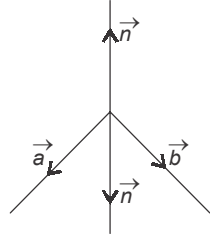
$$\therefore |\vec{a} \times \vec{b}| = \sqrt{0^2 + (19)^2 + (19)^2} = \sqrt{2(19)^2} = \sqrt{2}(19) = 19\sqrt{2}.$$

Result: We know that $\vec{n} = \vec{a} \times \vec{b}$ is a vector perpendicular to both the vectors \vec{a} and \vec{b} .

Therefore, a unit vector perpendicular

to both the vectors \vec{a} and \vec{b} is

$$\hat{n} = \pm \frac{\vec{a} \times \vec{b}}{|\vec{a} \times \vec{b}|} \quad \left[\because \hat{A} = \frac{\vec{A}}{|A|} \right]$$



2. Find a unit vector perpendicular to each of the vectors

$$\vec{a} + \vec{b} \text{ and } \vec{a} - \vec{b} \text{ where } \vec{a} = 3\hat{i} + 2\hat{j} + 2\hat{k} \text{ and } \vec{b} = \hat{i} + 2\hat{j} - 2\hat{k}.$$

Sol. Given: $\vec{a} = 3\hat{i} + 2\hat{j} + 2\hat{k}$ and $\vec{b} = \hat{i} + 2\hat{j} - 2\hat{k}$

Adding, $\vec{c} = \vec{a} + \vec{b} = 4\hat{i} + 4\hat{j} + 0\hat{k}$

Subtracting $\vec{d} = \vec{a} - \vec{b} = 2\hat{i} + 0\hat{j} + 4\hat{k}$

Therefore, $\vec{n} = \vec{c} \times \vec{d} = \begin{vmatrix} \hat{i} & \hat{j} & \hat{k} \\ 4 & 4 & 0 \\ 2 & 0 & 4 \end{vmatrix}$

Expanding along first row = $\hat{i}(16 - 0) - \hat{j}(16 - 0) + \hat{k}(0 - 8)$

$$\Rightarrow \vec{n} = 16\hat{i} - 16\hat{j} - 8\hat{k}$$

$$\therefore |\vec{n}| = \sqrt{(16)^2 + (-16)^2 + (-8)^2} = \sqrt{256 + 256 + 64} = \sqrt{576} = 24.$$

Therefore, a unit vector perpendicular to both \vec{a} and \vec{b} is

$$\hat{n} = \pm \frac{\vec{n}}{|\vec{n}|} = \pm \frac{(16\hat{i} - 16\hat{j} - 8\hat{k})}{24}$$

$$= \pm \left(\frac{16}{24}\hat{i} - \frac{16}{24}\hat{j} - \frac{8}{24}\hat{k} \right) = \pm \left(\frac{2}{3}\hat{i} - \frac{2}{3}\hat{j} - \frac{1}{3}\hat{k} \right).$$

3. If a unit vector \hat{a} makes an angle $\frac{\pi}{3}$ with \hat{i} , $\frac{\pi}{4}$ with \hat{j} and an acute angle θ with \hat{k} , then find θ and hence, the components of \hat{a} .

Sol. Let $\hat{a} = x\hat{i} + y\hat{j} + z\hat{k}$ be a unit vector ... (i)

$$\Rightarrow |\hat{a}| = 1 \Rightarrow \sqrt{x^2 + y^2 + z^2} = 1$$

Squaring both sides, $x^2 + y^2 + z^2 = 1$... (ii)

Given: Angle between vectors \hat{a} and $\hat{i} = \hat{i} + 0\hat{j} + 0\hat{k}$ is $\frac{\pi}{3}$.

$$\therefore \cos \frac{\pi}{3} = \frac{\hat{a} \cdot \hat{i}}{|\hat{a}| |\hat{i}|} \quad \left[\because \cos \theta = \frac{\vec{a} \cdot \vec{b}}{|\vec{a}| |\vec{b}|} \right]$$

$$\Rightarrow \frac{1}{2} = \frac{x(1) + y(0) + z(0)}{(1)(1)} \quad \text{or} \quad \frac{1}{2} = x \quad \dots (iii)$$

Again, **Given:** Angle between vectors \hat{a} and $\hat{j} = 0\hat{i} + \hat{j} + 0\hat{k}$ is $\frac{\pi}{4}$.

$$\therefore \cos \frac{\pi}{4} = \frac{\hat{a} \cdot \hat{j}}{|\hat{a}| |\hat{j}|} \Rightarrow \frac{1}{\sqrt{2}} = \frac{x(0) + y(1) + z(0)}{(1)(1)}$$

$$\Rightarrow \frac{1}{\sqrt{2}} = y \quad \dots (iv)$$

Again, **Given:** Angle between vectors \hat{a} and $\hat{k} = 0\hat{i} + 0\hat{j} + \hat{k}$ is θ where θ is acute.

$$\therefore \cos \theta = \frac{\hat{a} \cdot \hat{k}}{|\hat{a}| |\hat{k}|} = \frac{x(0) + y(0) + z(1)}{(1)(1)} = z \quad \dots (v)$$

Putting values of x , y and z from (iii), (iv) and (v) in (ii),

$$\frac{1}{4} + \frac{1}{2} + \cos^2 \theta = 1$$

$$\Rightarrow \cos^2 \theta = 1 - \frac{1}{4} - \frac{1}{2} = \frac{4-1-2}{4} = \frac{1}{4} \Rightarrow \cos \theta = \pm \frac{1}{2}$$

But θ is acute angle (given)

$$\Rightarrow \cos \theta \text{ is positive and hence } = \frac{1}{2} = \cos \frac{\pi}{3} \Rightarrow \theta = \frac{\pi}{3}$$

From (v), $z = \cos \theta = \frac{1}{2}$

Putting values of x , y , z in (i), $\hat{a} = \frac{1}{2}\hat{i} + \frac{1}{\sqrt{2}}\hat{j} + \frac{1}{2}\hat{k}$

\therefore Components of \hat{a} are coefficients of \hat{i} , \hat{j} , \hat{k} in \hat{a}

i.e., $\frac{1}{2}$, $\frac{1}{\sqrt{2}}$, $\frac{1}{2}$ and acute angle $\theta = \frac{\pi}{3}$.

4. Show that $(\vec{a} - \vec{b}) \times (\vec{a} + \vec{b}) = 2\vec{a} \times \vec{b}$.

Sol. L.H.S. = $(\vec{a} - \vec{b}) \times (\vec{a} + \vec{b})$
 $= \vec{a} \times \vec{a} + \vec{a} \times \vec{b} - \vec{b} \times \vec{a} - \vec{b} \times \vec{b}$
 $= \vec{0} + \vec{a} \times \vec{b} + \vec{a} \times \vec{b} - \vec{0}$
 $[\because \vec{a} \times \vec{a} = \vec{0}, \vec{b} \times \vec{b} = \vec{0} \text{ and } \vec{b} \times \vec{a} = -\vec{a} \times \vec{b}]$
 $= 2\vec{a} \times \vec{b} = \text{R.H.S.}$

5. Find λ and μ if $(2\hat{i} + 6\hat{j} + 27\hat{k}) \times (\hat{i} + \lambda\hat{j} + \mu\hat{k}) = \vec{0}$.

Sol. Given: $(2\hat{i} + 6\hat{j} + 27\hat{k}) \times (\hat{i} + \lambda\hat{j} + \mu\hat{k}) = \vec{0}$

$$\Rightarrow \begin{vmatrix} \hat{i} & \hat{j} & \hat{k} \\ 2 & 6 & 27 \\ 1 & \lambda & \mu \end{vmatrix} = \vec{0}$$

Expanding along first row,

$$\hat{i}(6\mu - 27\lambda) - \hat{j}(2\mu - 27) + \hat{k}(2\lambda - 6) = \vec{0} = 0\hat{i} + 0\hat{j} + 0\hat{k}$$

Comparing coefficients of $\hat{i}, \hat{j}, \hat{k}$ on both sides, we have

$$6\mu - 27\lambda = 0 \quad \dots(i)$$

$$2\mu - 27 = 0 \quad \dots(ii)$$

$$\text{and} \quad 2\lambda - 6 = 0 \quad \dots(iii)$$

$$\text{From (ii), } 2\mu = 27 \Rightarrow \mu = \frac{27}{2}$$

$$\text{From (iii), } 2\lambda = 6 \Rightarrow \lambda = \frac{6}{2} = 3$$

$$\text{Putting } \lambda = 3 \text{ and } \mu = \frac{27}{2} \text{ in (i), } 6\left(\frac{27}{2}\right) - 27(3) = 0$$

$$\text{or } 81 - 81 = 0 \text{ or } 0 = 0 \text{ which is true. } \therefore \lambda = 3 \text{ and } \mu = \frac{27}{2}.$$

6. Given that $\vec{a} \cdot \vec{b} = 0$ and $\vec{a} \times \vec{b} = \vec{0}$. What can you conclude about the vectors \vec{a} and \vec{b} ?

Sol. Given: $\vec{a} \cdot \vec{b} = 0 \Rightarrow |\vec{a}| |\vec{b}| \cos \theta = 0$

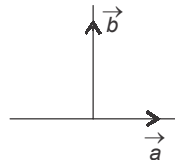
$$\Rightarrow \text{Either } |\vec{a}| = 0$$

$$\text{or } |\vec{b}| = 0 \text{ or } \cos \theta = 0 (\Rightarrow \theta = 90^\circ)$$

$$\Rightarrow \text{Either } \vec{a} = \vec{0} \text{ or } \vec{b} = \vec{0}$$

$$\text{or vector } \vec{a} \text{ is perpendicular to } \vec{b}. \quad \dots(i)$$

(\because By definition, vector \vec{a} is zero vector if and only if $|\vec{a}| = 0$)

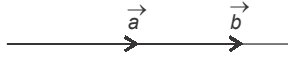


Again given $\vec{a} \times \vec{b} = \vec{0} \Rightarrow |\vec{a} \times \vec{b}| = 0$

$\Rightarrow |\vec{a}| |\vec{b}| \sin \theta = 0$

$[\because |\vec{a} \times \vec{b}| = |\vec{a}| |\vec{b}| \sin \theta]$

\Rightarrow Either $|\vec{a}| = 0$ or $|\vec{b}| = 0$ or $\sin \theta = 0 (\Rightarrow \theta = 0)$



\Rightarrow Either $\vec{a} = \vec{0}$ or $\vec{b} = \vec{0}$ or vectors \vec{a} and \vec{b} are collinear (or parallel) vectors. ...(ii)

We know from common sense that vectors \vec{a} and \vec{b} are perpendicular to each other as well as are parallel (or collinear) is impossible. ...(iii)

\therefore From (i), (ii) and (iii), either $\vec{a} = \vec{0}$ or $\vec{b} = \vec{0}$

$\therefore \vec{a} \cdot \vec{b} = 0$ and $\vec{a} \times \vec{b} = \vec{0}$

\Rightarrow Either $\vec{a} = \vec{0}$ or $\vec{b} = \vec{0}$.

7. Let the vectors $\vec{a}, \vec{b}, \vec{c}$ be given as $a_1 \hat{i} + a_2 \hat{j} + a_3 \hat{k}, b_1 \hat{i} + b_2 \hat{j} + b_3 \hat{k}, c_1 \hat{i} + c_2 \hat{j} + c_3 \hat{k}$.

Then show that $\vec{a} \times (\vec{b} + \vec{c}) = \vec{a} \times \vec{b} + \vec{a} \times \vec{c}$.

Sol. Given: Vectors $\vec{a} = a_1 \hat{i} + a_2 \hat{j} + a_3 \hat{k}, \vec{b} = b_1 \hat{i} + b_2 \hat{j} + b_3 \hat{k},$

$\vec{c} = c_1 \hat{i} + c_2 \hat{j} + c_3 \hat{k}$

$\therefore \vec{b} + \vec{c} = (b_1 + c_1) \hat{i} + (b_2 + c_2) \hat{j} + (b_3 + c_3) \hat{k}$

L.H.S. = $\vec{a} \times (\vec{b} + \vec{c}) = \begin{vmatrix} \hat{i} & \hat{j} & \hat{k} \\ a_1 & a_2 & a_3 \\ b_1 + c_1 & b_2 + c_2 & b_3 + c_3 \end{vmatrix}$

= $\begin{vmatrix} \hat{i} & \hat{j} & \hat{k} \\ a_1 & a_2 & a_3 \\ b_1 & b_2 & b_3 \end{vmatrix} + \begin{vmatrix} \hat{i} & \hat{j} & \hat{k} \\ a_1 & a_2 & a_3 \\ c_1 & c_2 & c_3 \end{vmatrix}$

[By Property of Determinants]

= $\vec{a} \times \vec{b} + \vec{a} \times \vec{c} = \text{R.H.S.}$

8. If either $\vec{a} = \vec{0}$ or $\vec{b} = \vec{0}$, then $\vec{a} \times \vec{b} = \vec{0}$. Is the converse true? Justify your answer with an example.

Sol. Given: Either $\vec{a} = \vec{0}$ or $\vec{b} = \vec{0}$.

$$\therefore |\vec{a}| = |\vec{0}| = 0 \text{ or } |\vec{b}| = |\vec{0}| = 0 \quad \dots(i)$$

$$\therefore |\vec{a} \times \vec{b}| = |\vec{a}| |\vec{b}| \sin \theta = 0 \text{ (} \sin \theta = 0 \text{ [By (i)]}$$

$$\therefore \vec{a} \times \vec{b} = \vec{0} \quad \text{(By definition of zero vector)}$$

But the converse is not true.

$$\text{Let } \vec{a} = \hat{i} + \hat{j} + \hat{k} \quad \therefore |\vec{a}| = \sqrt{1+1+1} = \sqrt{3} \neq 0.$$

$\therefore \vec{a}$ is a non-zero vector.

$$\text{Let } |\vec{b}| = 2(\hat{i} + \hat{j} + \hat{k}) = 2\hat{i} + 2\hat{j} + 2\hat{k}$$

$$\therefore |\vec{b}| = \sqrt{4+4+4} \text{ or } |\vec{b}| = \sqrt{12} = \sqrt{4 \times 3} = 2\sqrt{3} \neq 0.$$

$\therefore \vec{b}$ is a non-zero vector.

$$\text{But } \vec{a} \times \vec{b} = \begin{vmatrix} \hat{i} & \hat{j} & \hat{k} \\ 1 & 1 & 1 \\ 2 & 2 & 2 \end{vmatrix}$$

$$\text{Taking 2 common from } R_3, = \begin{vmatrix} \hat{i} & \hat{j} & \hat{k} \\ 1 & 1 & 1 \\ 2 & 2 & 2 \end{vmatrix} = \vec{0}$$

($\because R_2$ and R_3 are identical)

9. Find the area of the triangle with vertices A(1, 1, 2), B(2, 3, 5) and C(1, 5, 5).

Sol. Vertices of $\triangle ABC$ are A(1, 1, 2), B(2, 3, 5) and C(1, 5, 5).

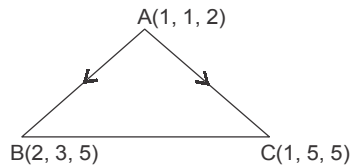
$$\therefore \text{Position Vector (P.V.) of point A is } (1, 1, 2) = \hat{i} + \hat{j} + 2\hat{k}$$

$$\text{P.V. of point B is } (2, 3, 5)$$

$$= 2\hat{i} + 3\hat{j} + 5\hat{k}$$

$$\text{P.V. of point C is } (1, 5, 5)$$

$$= \hat{i} + 5\hat{j} + 5\hat{k}$$



$$\therefore \vec{AB} = \text{P.V. of point B} - \text{P.V. of point A}$$

$$= 2\hat{i} + 3\hat{j} + 5\hat{k} - (\hat{i} + \hat{j} + 2\hat{k})$$

$$= 2\hat{i} + 3\hat{j} + 5\hat{k} - \hat{i} - \hat{j} - 2\hat{k} = \hat{i} + 2\hat{j} + 3\hat{k}$$

$$\text{and } \vec{AC} = \text{P.V. of point C} - \text{P.V. of point A}$$

$$= \hat{i} + 5\hat{j} + 5\hat{k} - (\hat{i} + \hat{j} + 2\hat{k}) = \hat{i} + 5\hat{j} + 5\hat{k} - \hat{i} - \hat{j} - 2\hat{k}$$

$$= 0\hat{i} + 4\hat{j} + 3\hat{k}$$

$$\therefore \vec{AB} \times \vec{AC} = \begin{vmatrix} \hat{i} & \hat{j} & \hat{k} \\ 1 & 2 & 3 \\ 0 & 4 & 3 \end{vmatrix}$$

$$= \hat{i}(6 - 12) - \hat{j}(3 - 0) + \hat{k}(4 - 0) = -6\hat{i} - 3\hat{j} + 4\hat{k}$$

We know that **area of triangle ABC**

$$\begin{aligned} &= \frac{1}{2} |\vec{AB} \times \vec{AC}| = \frac{1}{2} \sqrt{36 + 9 + 16} = \frac{1}{2} \sqrt{x^2 + y^2 + z^2} \\ &= \frac{1}{2} \sqrt{61} \text{ sq. units.} \end{aligned}$$

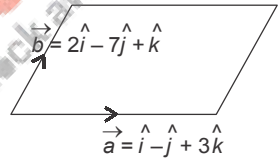
- 10. Find the area of the parallelogram whose adjacent sides are determined by the vectors $\vec{a} = \hat{i} - \hat{j} + 3\hat{k}$ and $\vec{b} = 2\hat{i} - 7\hat{j} + \hat{k}$.**

Sol. Given: Vectors representing two adjacent sides of a parallelogram are

$$\vec{a} = \hat{i} - \hat{j} + 3\hat{k}$$

$$\text{and } \vec{b} = 2\hat{i} - 7\hat{j} + \hat{k}.$$

$$\therefore \vec{a} \times \vec{b} = \begin{vmatrix} \hat{i} & \hat{j} & \hat{k} \\ 1 & -1 & 3 \\ 2 & -7 & 1 \end{vmatrix}$$



$$= \hat{i}(-1 + 21) - \hat{j}(1 - 6) + \hat{k}(-7 + 2) = 20\hat{i} + 5\hat{j} - 5\hat{k}$$

We know that **area of parallelogram = $|\vec{a} \times \vec{b}|$**

$$\begin{aligned} &= \sqrt{400 + 25 + 25} = \sqrt{450} = \sqrt{25 \times 9 \times 2} \\ &= 5(3) \sqrt{2} = 15\sqrt{2} \text{ square units.} \end{aligned}$$

Note. Area of parallelogram whose **diagonal vectors** are $\vec{\alpha}$ and $\vec{\beta}$ is $\frac{1}{2} |\vec{\alpha} \times \vec{\beta}|$.

- 11. Let the vectors \vec{a} and \vec{b} be such that $|\vec{a}| = 3$, $|\vec{b}| = \frac{\sqrt{2}}{3}$, then $\vec{a} \times \vec{b}$ is a unit vector, if the angle between \vec{a} and \vec{b} is**

(A) $\frac{\pi}{6}$ (B) $\frac{\pi}{4}$ (C) $\frac{\pi}{3}$ (D) $\frac{\pi}{2}$.

Sol. Given: $|\vec{a}| = 3$, $|\vec{b}| = \frac{\sqrt{2}}{3}$ and $\vec{a} \times \vec{b}$ is a unit vector.

$$\Rightarrow |\vec{a} \times \vec{b}| = 1 \quad \Rightarrow |\vec{a}| |\vec{b}| \sin \theta = 1$$

where θ is the angle between vectors \vec{a} and \vec{b} .

$$\text{Putting values of } |\vec{a}| \text{ and } |\vec{b}|, 3 \left(\frac{\sqrt{2}}{3} \right) \sin \theta = 1$$

$$\Rightarrow \sqrt{2} \sin \theta = 1 \quad \Rightarrow \sin \theta = \frac{1}{\sqrt{2}} = \sin \frac{\pi}{4} \quad \Rightarrow \theta = \frac{\pi}{4}$$

\therefore Option (B) is the correct answer.

12. Area of a rectangle having vertices A, B, C and D with position vectors $-\hat{i} + \frac{1}{2}\hat{j} + 4\hat{k}$, $\hat{i} + \frac{1}{2}\hat{j} + 4\hat{k}$, $\hat{i} - \frac{1}{2}\hat{j} + 4\hat{k}$ and $-\hat{i} - \frac{1}{2}\hat{j} + 4\hat{k}$, respectively, is

- (A) $\frac{1}{2}$ (B) 1 (C) 2 (D) 4

Sol. Given: ABCD is a rectangle.

We know that $\vec{AB} = \text{P.V. of point B} - \text{P.V. of point A}$

$$= \hat{i} + \frac{1}{2}\hat{j} + 4\hat{k} - \left(-\hat{i} + \frac{1}{2}\hat{j} + 4\hat{k} \right)$$

$$= \hat{i} + \frac{1}{2}\hat{j} + 4\hat{k} + \hat{i} - \frac{1}{2}\hat{j} - 4\hat{k} = 2\hat{i} + 0\hat{j} + 0\hat{k}$$

$$\therefore \vec{AB} = |\vec{AB}| = \sqrt{4+0+0} = \sqrt{4} = 2$$

and $\vec{AD} = \text{P.V. of point D} - \text{P.V. of point A}$

$$= -\hat{i} - \frac{1}{2}\hat{j} + 4\hat{k} - \left(-\hat{i} + \frac{1}{2}\hat{j} + 4\hat{k} \right)$$

$$= -\hat{i} - \frac{1}{2}\hat{j} + 4\hat{k} + \hat{i} - \frac{1}{2}\hat{j} - 4\hat{k} = -\hat{j} = 0\hat{i} - \hat{j} + 0\hat{k}$$

$$\therefore \vec{AD} = |\vec{AD}| = \sqrt{0+1+0} = \sqrt{1} = 1$$

$$\therefore \text{Area of rectangle ABCD} = (\text{AB})(\text{AD}) \quad (= \text{Length} \times \text{Breadth}) \\ = 2(1) = 2 \text{ sq. units}$$

\therefore Option (C) is the correct answer.

$$\text{or Area of rectangle ABCD} = \left| \vec{AB} \times \vec{AD} \right|.$$

